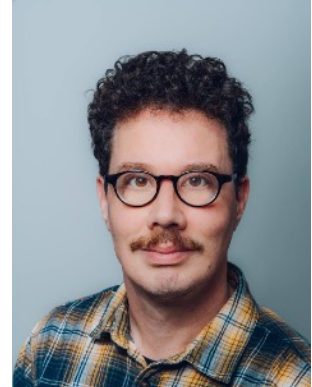


Frank Willeke

Software Engineer in 3D graphics, audio consultant



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Work experience

Since 2005

Freelance work

- Audio consulting
- Software development
- 3D animation (among others for children's TV KiKA)

June 2021 - March 2025

Software Engineer, INSYDIUM LTD

Procedural terrain generator TerraformFX,
Frameworks to develop Cinema 4D plugins independently from the
used Cinema 4D release.

November 2016 - June 2020

Senior software developer at Laubwerk GmbH

Development of the latest incarnation of SurfaceSPREAD, custom
renderer connections, garden planning system for OBI, and in-house
tools.

2009 - May 2016

Maxon Computer GmbH

From software developer to senior software developer
Personnel responsibility as technical and project manager
Research & development

Education

2003 - 2008

Vocational training as IT systems businessman
Final exams at IHK Braunschweig

2002

Community service at Paritätischer Hilfsdienst, Braunschweig,
in the areas domestic services and food on wheels

1993 - 2001

High school: Gymnasium Ricarda-Huch-Schule, Braunschweig
Intensified courses: English and music